

Victorian President's Report

Over the past 12 months the Australian Victorian Square Dancing Association has been very active in the putting together activities for our dancers.

The first of these events was the 50th State Convention, held at the Moorabbin Town Hall. It was held over the Labour day weekend in March and we welcomed dancers from interstate and overseas, who joined the callers and cuers with a great program of dancing. Recognition was given to four dancers who have been dancing for 50 years or more.

In August, we held a free dance for our VSDA members. This event is put together by our three associations, putting together a great day for the dancers.

Our "End of Year" dance was a great success this year. It took a different format, where we had two sessions, afternoon and evening. The only downside to this was, we could not have our trainee callers participate.

In the meantime, we have been fund-raising to assist in the running of the Association throughout the year and to assist in partaking in the occasional local festival, when asked to do so, throughout the year.

I have had the pleasure of being invited to graduation nights for a couple of our clubs, where numbers graduating added another set to these clubs.

A number of clubs have been hosting special events, with international callers and cuers, for the dancers, which have been well attended .

The VSDA have met with the VCA and RDAV during the year, to discuss any issues the Associations may have. It is planned that a meeting to discuss the Memorandum of Understanding, to be held within the next few months.

Our Facebook Coordinator is encouraging people to use our services, which also enables visitors to easily access information about clubs around Australia, and also encourage overseas visitors to participate. We need to continue to embrace, develop and change our ideas to use this marketing tool to the best of our ability.

You can keep up to date by visiting our website and Facebook pages.

Carmel Sinclair
President VSDA

